



MORE INFORMATION ABOUT **Anyone Can Teach RESOURCES Series**



"LIKE NOTHING YOU'VE SEEN BEFORE"

What makes Anyone Can Teach Resources different?

1. As the name suggests ACT Resources are set out so simply, anyone can use them in the classroom. Expertise in the Creative Arts for example is not an issue, when using ACT material.
 - For example most games on our Audio Instructional Media are tested using children as the group leaders without the teacher's help!
2. Due to teacher demand we have produced CD Roms that programs your music, English (T&L) or Drama for you.
3. The ACT series is always expanding, so be ready for more resources in 2004!
4. The packaging of resources allows for generous discounts for schools and individual teachers
5. All resources are linked to staff workshops and workshops with children to maximise benefits for you.
6. Most resources individually sell for \$29-50 and \$10 to \$19.50 for subsequent copies.



ACT Music Games

Book 'Music Games', with simple music games to motivate non musical children and (non musical teachers). is a great ideas book for teachers, particularly those who are not confident teaching music, It is set out in concept form - Duration, Dynamics, Pitch, Tone Colour and Structure, and can be played with any beat music tape/CD from any program or kit. It includes overviews of games, difficulty level barometer, tips, variations, diagrams and much more ..

including outcomes and indicators.

Audio CD is made up of 2 sections

- ♦ 5 instrumental beat music tracks
- ♦ Audio instructions for the more popular games that can be played on a normal audio Cd player.
- ♦ Each track tracks lead both class and teacher through these easy but fun to play music games. Contains audio instructions and music for preparation, learning, playing and extending each game. Designed to get the most reluctant teachers to teach music in their classrooms.



ACT Music Through Patterns

Book

Made up of 4 parts. Part 1 leads your class through a sequence of activities that explores Music through Rhythm Patterns, Dynamics Patterns, Duration (long/short), and Pitch patterns. Part 2, looks at how your group can create your own arrangements and musical scores using Percussion Circles, Sound Maps and Soundscapes. Part 3 has many Duplicate Masters, whilst Part 4 has

Outcomes and Indicators done for you.

Audio CD is made up of 2 sections

- ♦ 5 instrumental beat music tracks Audio
- ♦ Audio Instructions for activities that can be played on a normal audio Cd player. Each track contains audio instructions for preparation, learning, playing and extending each game.

ACT Music Programmer

CD Rom program that makes Music programming a snack. It covers every game and activity in the Books ACT Music Games and Music Through Patterns. You simply click on your stage level, and then the game, and all the outcomes, indicators, concepts etc are set out for you. Click on print insert into your program. Also features editing functions, ability to copy and paste into other Word Processors, and print options.

All of the items on this page make up the 'ACT Music Pack'

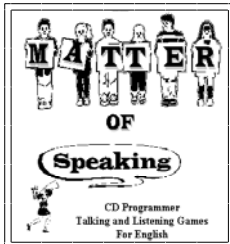
SOUND TRACKER

Soundtracker Software (including full site license)

Software that allows you to create soundtracks on your computer by dragging and dropping, or by loading.

The CD Rom comes with a number of windows, one suited for children, and one for adults. You can create a soundboard of sound effects for dramatic presentation. You can load wav. and mp3. Files. You can layer sounds. You can even work out your music for your production, and burn it to CD with your CD Burner.

A Matter Of Speaking



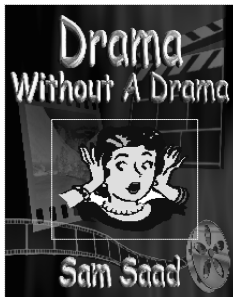
Book

This book contains many games, ideas and strategies that focus on development talking and listening skills in the **English** area. Each chapter is based on a particular text type, which is explored through the use of drama style games. Because the content is arbitrary, you can use these games with content from across the curriculum.

CD Rom Talking and Listening Programmer

This CD Rom programs your Talking and Listening in English for you. It contains all of the games and activities in this book. Simply select the game, select the stage level, and text will appear outlining Outcomes and Indicators, Text Types, Overviews, as well as other useful data. This can be printed and placed straight into your class program. You can also export it as a text file into programs like Microsoft Word. You can also add your own activities into the programmer.

Drama Without A Drama



Book

For the teacher or group leader who is **not confident** when it comes to the teaching of drama, this book is for you. It will provide all that you require to get started, and more importantly to experience early success so that teaching drama is not a drama.

For the teacher who uses scripted drama, but would like to **explore drama making**, this book will show you how to go about doing this.

For the teacher who is quite confident teaching drama, and is looking for **new ideas and new strategies**, this book will certainly provide these for you.

CD Rom Drama Programmer

CD Rom program that makes Drama programming a snack. It covers every game and activity in the Drama Without A Drama Book. You simply click on your stage level, then the game title, and all the outcomes, indicators, elements etc are set out for you. Click on print, insert into your program. Also features editing functions, ability to copy and paste into other Word Processors, and print options.

We can fax through the latest price list if you wish. Just call 0246818346 or fax 0246818346
Or Email sam@samsaad.com.au Visit our Website. samsaad.com.au